



Republic of the Philippines

Department of EducationREGION IV-A CALABARZON



11 April 2025

Regional Memorandum

No. 288 s. 2025

2025 REGIONAL DISASTER RISK REDUCTION AND MANAGEMENT OLYMPICS

To Schools Division Superintendents

- 1. Pursuant to the Department of Education Memorandum No. 37, s. 2015¹, this Office, through the Education Support Services Division, shall conduct the 2025 Regional Disaster Risk Reduction and Management (DRRM) Olympics on September 6, 2025, at a venue to be announced in a separate issuance.
- 2. The activity aims to intensify the departments' effort to provide learners with knowledge and capacity, and education during disasters, crises, or emergencies. Furthermore, to showcase the learners' ability to respond in an emergency and engage in firefighting.
- 3. Participants in these activities are identified in Enclosure A, along with the event mechanics and materials, for uniformity and proper guidance. Participants' registration shall be accomplished until August 18, 2025, through the link: https://bit.ly/2025RDRRMOlympics Reg.
- Schools Division Offices may conduct local DRRM Olympics as part of the National Disaster Resilience Month (July) to select the delegation to the Regional DRRM Olympics.
- Food and other activity materials shall be charged to the Regional DRRM fund, while travel and other incidental expenses shall be charged to DRRM local funds subject to the usual auditing and accounting rules and regulations.
- 6. For more details, contact Wilbert C. Ulpindo, PDO II of the Education Support Services Division at (02) 8682-2114 loc 430 or email essd.calabarzon@deped.gov.ph.
- 7. Immediate dissemination of this Memorandum is desired.

ATTY. ALBERTO T. ESCOBARTE, CESO II

Regional Director

03/ROE2

¹ The Comprehensive Disaster Risk Reduction and Management (DRRM) in Education Framework



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ENCLOSURE A. DRRM Olympics - Game Mechanics

A. First Aid and Life Support Relay

The Basic First Aid and Life Support competition aims to make the learners realize how vital first aid increases a person's survival during life-threatening situations like cardiac arrest, choking, or serious bleeding. Basic Life Support (BLS) is vital.

Participants:

- 1. The event will be participated in by a team of 2 males and 2 females, consisting of:
 - One (1) Grade 7 (12-13 years old)
 - One (1) Grade 8 (13-14 years old)
 - One (1) Grade 9 (14-15 years old)
 - One (1) Grade 10 (15-16 years old)
- 2. Players will be assisted by 1 teaching or non-teaching personnel as a coach, within the Schools Division Office or from the learners' School.
- 3. Participants shall provide a parental permission form. Refer to enclosure 3.

Attire:

Players must wear a white shirt (may opt to wear other uniform shirts), jogging pants, and rubber shoes for safety.

Materials:

The needed materials for the event are the following:

- 1. First aid kit gauze pad $(2^n/3^n/3^n)$, triangular bandage $(40^n \times 40^n \times 56^n/100cm \times 100cm \times 142 cm)$, micropore tape, sterile dressing,
- 2. Spine board with head immobilizer

Game Mechanics:

- 1. There will be 4 first aid stations with tasks set by the technical committee that involve scenarios of injuries and other emergencies.
- 2. Participants must respond accordingly to the situation following the standards set by the technical committee.
- 3. Responders' actions shall be judged through a rubric set by the technical committee. (Time 20%, First aid and Life support standard 80%)
 Time = game time + (no. of errors x 5 seconds)
- 4. Each team shall play only 1 hit, at the end of the last team, scores shall be tallied, and identify the 1st Place, 2nd Place, and 3rd Place.

Technical Mechanics:

Participants must perform the following procedures:

- Patient assessment
- Bandaging/splinting for specific injuries
- Transport (if needed)

Winners

- 1. First Place Trophy, certificates for each member and coach
- 2. Second Place Trophy, certificates for each member and coach
- 3. Third Place Trophy, certificates for each member and coach

4. Non-winning participants shall receive participation certificates.

B. Second Event: Fire hose relay

The first hose relay is a career guidance program to encourage learners to join the Bureau of Fire Protection as firefighters. This will also enable them to use fire hoses in case of emergency.

Participants:

- 1. The fire hose relay will be participated in by the Senior High School, Grades 11 and 12, 2 males and 2 females.
 - Two (2) Grade 11 (males and/or females)
 - Two (2) Grade 12 (males and/or females)
- 2. Players will be assisted by 1 teaching or non-teaching personnel as a coach, within the Schools Division Office or from the learners' School.
- 3. Participants shall provide a parental permission form. Refer to enclosure 3.

Attire:

Players must wear a white shirt (may opt to wear other uniform shirts), jogging pants, and rubber shoes for safety.

Materials:

- 1. 8 fire suits
- 2. Fire hoses
- 3. Fire hose nozzles
- 4. Water source (hydrant or other pressurized source)
- 5. Markers to mark the relay course
- 6. Target or Cone Setups

Game Mechanics

- 1. Start
 - 1.1 The team shall designate among 4 members the following tasks:
 - Hose 1 handler
 - Hose 2 handler
 - Nozzle handler
 - Pump operator / Assist
 - 1.2 Teams start at a designated line or point. Each team has one fire hose connected to a water source or an empty hose to simulate the action.
- 2. Relay
 - 2.1 The first player of each team runs to a designated position and unrolls the fire hose.
 - 2.2 The player must drag the hose to simulate unrolling the hose and connecting the nozzle.
- 3. Shooting
 - 3.1 Once the hose is unrolled, the player must connect it to the water source and turn it on. (In case of the use of a fire truck, turning the water on shall be assisted by the fireman on duty)
 - 3.2 The player needs to spray water onto a target, which can be a set of cones, a bucket, or any other object. The object will represent the fire.
 - 3.3 Accuracy is important: Teams must hit the target (put out the fire) or move the object (like knocking over cones/buckets).

- 3.4 Mishandling and errors shall be accumulated with 5 seconds per error committed and be added to the final time set by each team.
- 4. Declaration of winner:

The team with the least total game time shall be declared the winner of the event.

Total game time = game time * (no. of errors x 5 seconds)

Technical Mechanics:

The key components of the fire hose relay are teamwork, precision, and wearing of proper attire and gear.

The following components must be considered in a fire hose relay:

- 1. Team formation the players have different assignments.

 Hose carrier, nozzle handler, support, and the water source operator
- 2. Advancing the hose the first players must unroll the hose, ensuring that there are no kinks or twists, therefore the water can flow freely. Players must successfully unroll the hose without damaging it.
- 3. Once the hose has been unrolled, the next player must connect the nozzle properly. After connecting the nozzle, all the members must ensure that the hose is properly connected to the water source, and the nozzle won't be undone once water pressure is applied. The players will aim at the target with 5m distance and start operating the water source.
- 3. Controlling the water flow- Once the hose is in place and the water is activated, the players must show proper stance and proper stream adjustments.
- 4. The final time shall be set only after the hoses are rolled again properly and by the signal of the technical committee.

Winners

- 1. First Place Trophy, certificates for each member and coach
- 2. Second Place Trophy, certificates for each member and coach
- 3. Third Place Trophy, certificates for each member and coach
- 4. Non-winning participants shall receive participation certificates

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C. Third Event: Bucket Relay

Participants

- 1. The Bucket relay will be participated in by the Junior High School, Grades 7-10, 4 males and 4 females.
 - Two (2) Grade 7 (males and/or females)
 - Two (2) Grade 8 (males and/or females)
 - Two (2) Grade 9 (males and/or females)
 - Two (2) Grade 10 (males and/or females)
- 2. Players will be assisted by 1 teaching or non-teaching personnel as a coach, within the Schools Division Office or from the learners' School.
- 3. Participants shall provide a parental permission form. Refer to enclosure 3.

Team Composition

- 1. Shooter Person situated at the front, responsible for throwing of water inside the pail into the designated drum, where they need to fill within the time allotted.
- 2. Runner Responsible for retrieving empty pails from the front area to refill.
- 3. Scooper Member of the team who is situated on the last line, responsible for filling the empty pail with water and passing it on to their team.
- 4. Handler Member of the team assigned to hand over the pail with water to the other members of the team until it reaches the shooter.

Attire:

Players must wear a white shirt (may opt to wear other uniform shirts), jogging pants, and rubber shoes for safety.

Materials

- 1. 6 plastic drums sponsored by partnership
- 2. 24 construction pale (8 per team)- c/o Regional Office
- 3. 8 pairs of construction gloves (knitted-rubberized) c/o SDO

Game Mechanics

1. Starting

Each team will consist of 8 players. The team's first player fills their construction bucket with water from the water source. The distance between the members is 1 meter. The distance of the drum from the last player is 1.5 meters.

2. Transporting the Water

While carrying the bucket, the player tries to spill as little water as possible as they walk or run to the specified endpoint and pass the bucket to the next member.

3. Throwing of water

The 8th or last member must throw the water from the bucket to the drum (which represents the fire). Players must fill the drum or put out the fire by passing the bucket from one to the other.

Technical Mechanics

1. The relay will be timed at 3 minutes and begins with a whistle. The team that will be able to fill the highest amount of water in the drum wins. The game will start with proper positioning. Players must be properly positioned in a way that they

- can access the bucket easily. Each member plays a critical role in passing the bucket filled with water.
- 2. Filling and passing the bucket- the first bucket is already filled with water, players will pass on the bucket, and once it reaches the last player, the last player will have to throw the water and ensure that it will be thrown inside the drum with 1.5 meters distance.
- 3. The player near the water source will scoop the water using a construction bucket and pass it onto the next player until it reaches the 8th player. The relay will end once the time stops with a whistle.
- 4. After the whistle, all pales with water shall not be included in the final measurement.

Winners

- 1. First Place Trophy, certificates for each member and coach
- 2. Second Place Trophy, certificates for each member and coach
- 3. Third Place Trophy, certificates for each member and coach
- 4. Non-winning participants shall receive participation certificates

SUMMARY OF EVENTS AND NUMBER OF PARTICIPANTS

Events	Number of participants per Grade Level	Grade Level to participate	SDO	TOTAL
First Aid and Life Support Relay	4 (2 Males and 2 Females)	Grade 7-Grade 10	23	92
Fire Hose Relay	4 (2 Males and 2 Females)	Grade 11-Grade 12	23	92
Bucket Relay	8 (4 Males and 4 Females)	Grade 7-Grade 10	23	184
Expected No. of Participants	16 participants per SDO	Grade 7-Grade 12	23	368

ENCLOSURE B. Program of Activities

DATE/TIME	ACTIVITIES		
June – August 2025	Coordination Meeting with TWG, Philippine Red Cross, Bureau of Fire, and other stakeholders/partners. Virtual or in-person		
August 18, 2025	Last day of participants' registration Link: https://bit.ly/2025RDRRMOlympics_Reg		
September 5. 2025 5:00 PM - 8:00 PM	Arrival and Registration of Participants (The regional office shall not provide beddings and other hygiene materials)		
September 6, 2025			
5:30 AM - 7:00 AM	Breakfast		
7:00 AM – 7:30 AM	Opening Program A. National Anthem B. Prayer C. Welcome Remarks D. Acknowledgment of Participants E. Inspirational Message House Rules		
7:30 AM – 8:30 AM	Discussion of Game Mechanics		
8:30 AM – 3:00 PM	Game Proper (with lunch and window hour from 1:00 PM-2:00 PM)		
3:00 PM - 3:40 PM	Sharing of experiences, realization, and evaluation (Representatives from three (3) select SDOs)		
3:40 PM - 4:00 PM	Awarding and Closing Program		

Enclosure C: Parental Permission



PARENTAL CONSENT FOR PARTICIPATION

(For 2025 Regional DRRM Olympics)

Name of Learner:				
Date of Birth:Sex:				
Relationship to Learner:				
Home Address: Contact Number/s:				
As the parent/guardian of the all that I have been informed of the details 2025 Disaster Risk Reduction and Ma September 5-6, 2025. As parent/guardian, I willingly participation of my child/ward in the 2 necessary travel of my child/ward from and the return tri	bove-mentioned learner, I here s of my child's participation a anagement Olympics, which w y and voluntarily give cons 2025 Regional DRRM Olymp n our home to	eby acknowledge is a player in the vill be held from sent to: 1). The vics; and, 2). The		
I understand the concerns and DRRM Olympics and agree that the ractivity are for the security of the player to instruct my child/ward to obey them.	d risks associated with part ules and regulations establis rs and/or participants, and th	hed for the said		
Having understood all the afor child/ward to participate in the 2025 I		ent to allow my		
Parent's /Legal Guardian's Name	and Signature	Date		
Name and Signature of Sch	ool Head	Date		